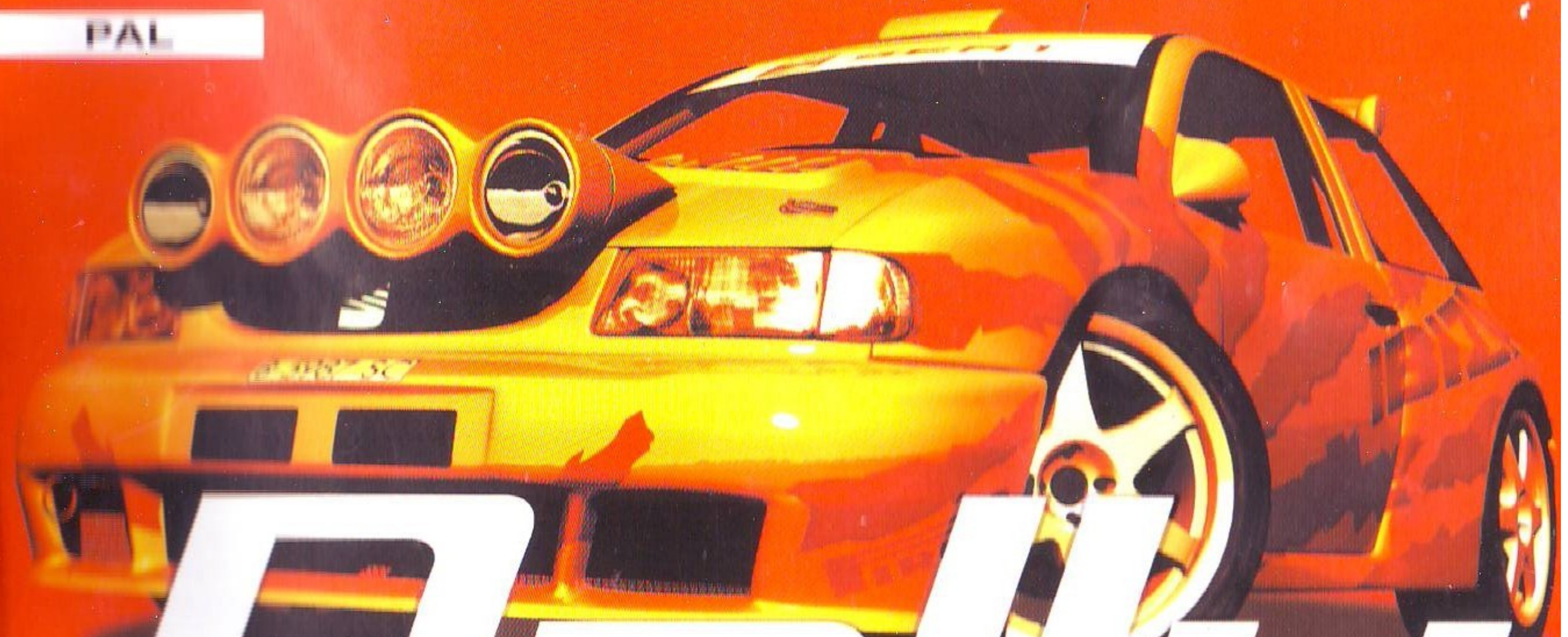
PlayStation

PAL

Mobil 1
BRITISH RALLY
CHAMPIONSHIP



Rally
CHAMPIONSHIP

PlayStation®

Precautions

• This disc contains software for the PlayStation® home video game console. Never use this disc on any other machine, as it could damage it. • This disc conforms to PlayStation® specifications for the European market only. It cannot be used on foreign-specification versions of PlayStation®. • Read the PlayStation® Instruction Manual carefully to ensure correct usage. • When inserting this disc in the PlayStation®, always place it label side up. • When handling the disc, do not touch the surface. Hold it by the edge. • Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft cloth. • Do not leave the disc near heat sources or in direct sunlight or excessive moisture. • Never attempt to use a cracked or warped disc, or one that has been repaired with adhesives, as this could lead to operating errors.

Health Warning

For your health, rest about 15 minutes for each hour of play. Avoid playing when tired or suffering from lack of sleep. Always play in a brightly lighted room, and stay as far from the television screen as possible. Some people experience epileptic seizures when viewing flashing lights or patterns in our daily environment. These persons may experience seizures while watching TV pictures or playing video games. Even players who have never had any seizures may nonetheless have an undetected epileptic condition. Consult your doctor before playing video games if you have an epileptic condition or immediately should you experience any of the following symptoms during play: dizziness, altered vision, muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion, and / or convulsions.

PIRACY

The unauthorised reproduction of all or any game part of this product and the unauthorised use of registered trademarks are likely to constitute a criminal offence. PIRACY harms Consumers as well as legitimate Developers, Publishers and Retailers. If you suspect this game product is an unauthorised copy, or have any other information about pirate product, please call your local Customer Service number given at the back of this Manual.

See back page of this manual for Customer Service Nos. and Games Hotline Nos.

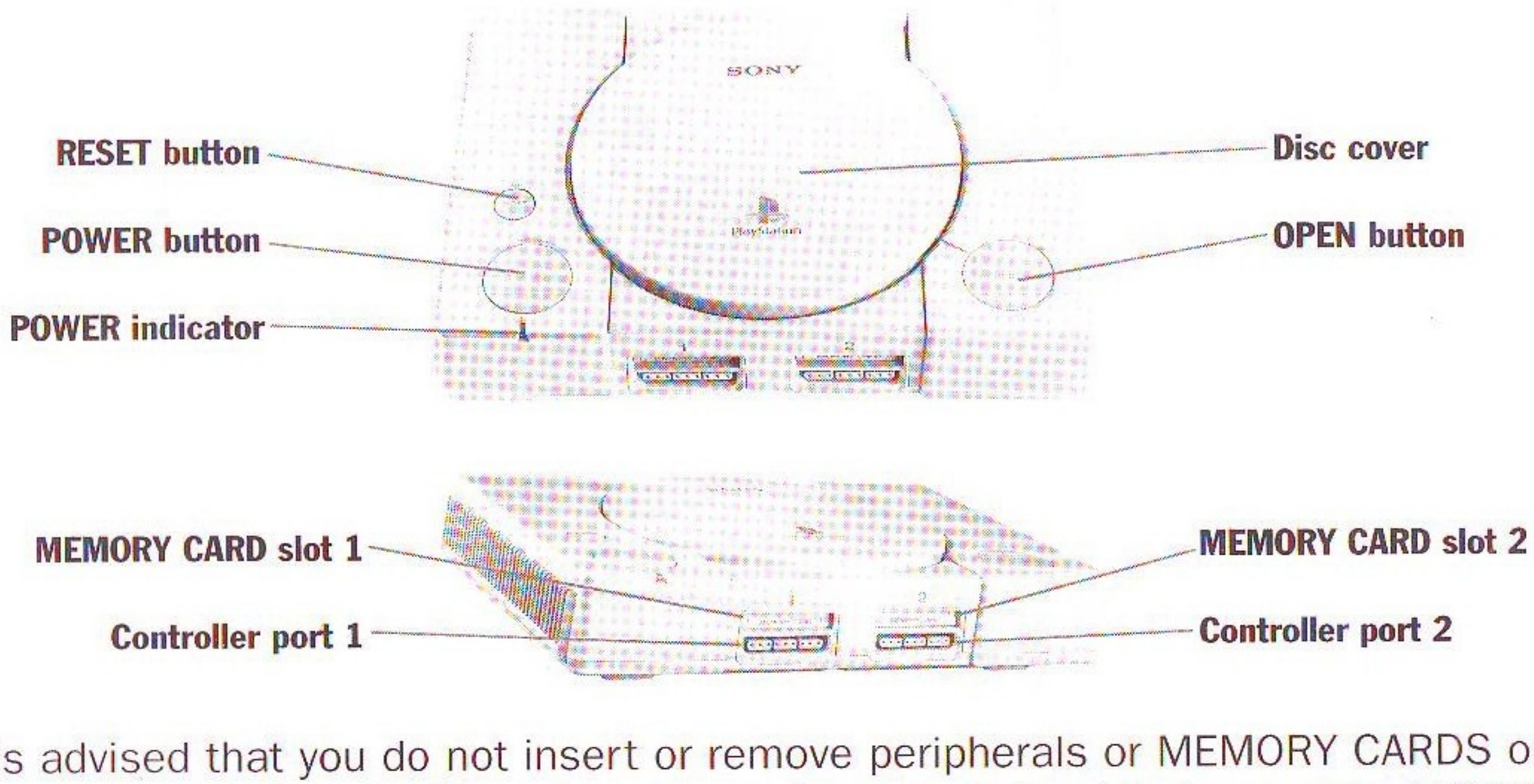
© 2000 Actualize Ltd (formerly Europress Software Ltd) and Hot Gen Studio ltd. (Software Design). All rights reserved. For home use only. Unauthorised copying, adaptation, rental, hosting, re-sale, arcade use, charging for use, broadcast, cable transmission, public performance, distribution or extraction of this product or any trademark or copyright work that forms part of this product are prohibited. Published by Electronic Arts Inc and Actualize Ltd. Developed by Hot Gen Studios ltd.

Software © 2000 Actualize Ltd. (formerly Europress Software Ltd.) and HotGen Studios ltd. Volkswagen Trademarks, Design Patents and Copyrights are used with approval of the owner. The Castrol trademarks and logos are the property of Castrol Limited. Thanks to SEAT S.A. and SEAT Sport.

® PIRELLI are registered trademarks of Pirelli S.p.A. Electronic Arts and the Electronic Arts logo are trademarks of Electronic Arts Inc. in the US and/or other countries. All rights reserved.

SLES 02574

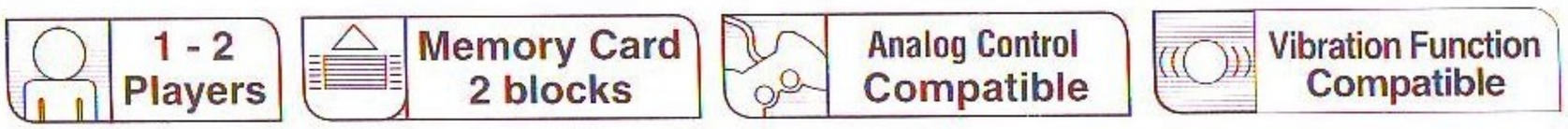
STARTING THE GAME



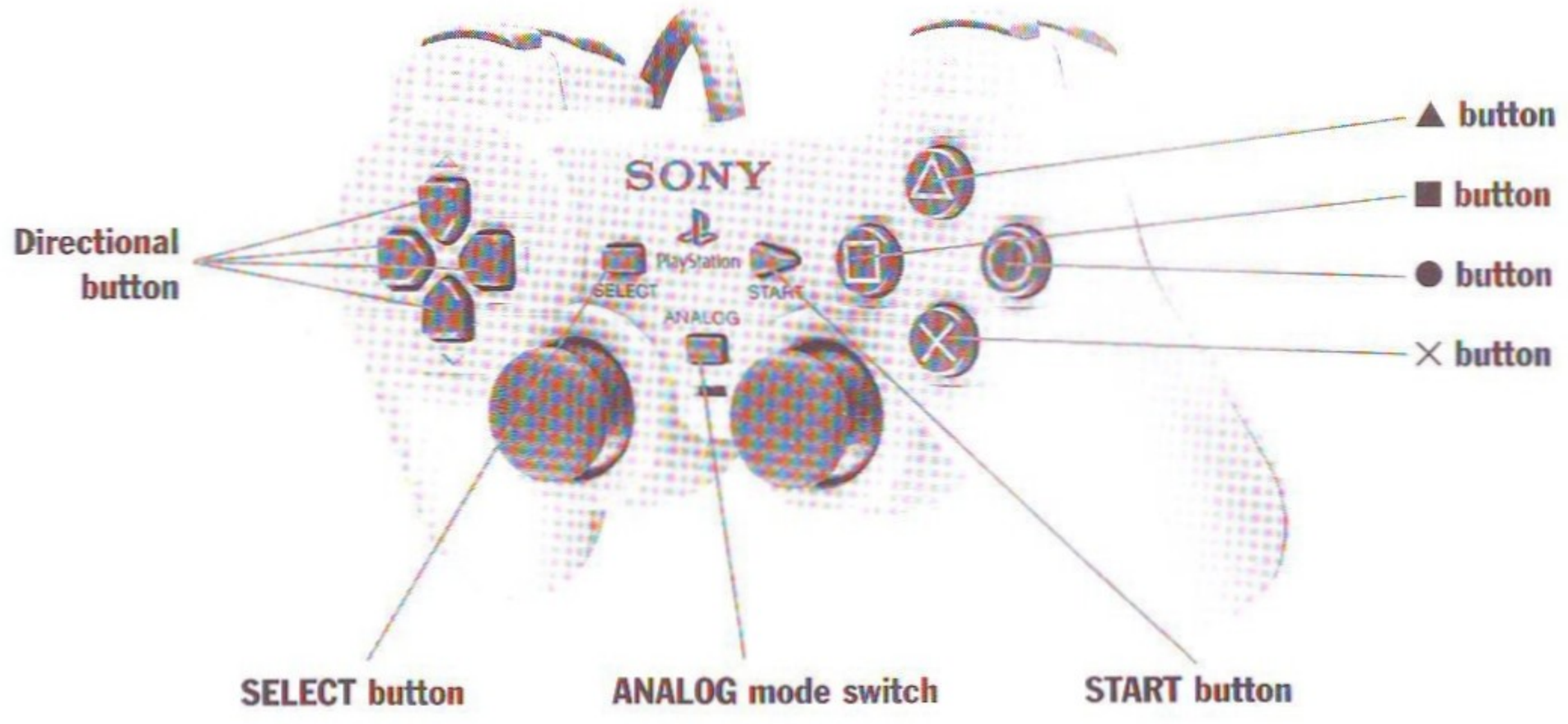
It is advised that you do not insert or remove peripherals or MEMORY CARDS once the power is turned on. Make sure there are enough free blocks on your MEMORY CARD before commencing play.

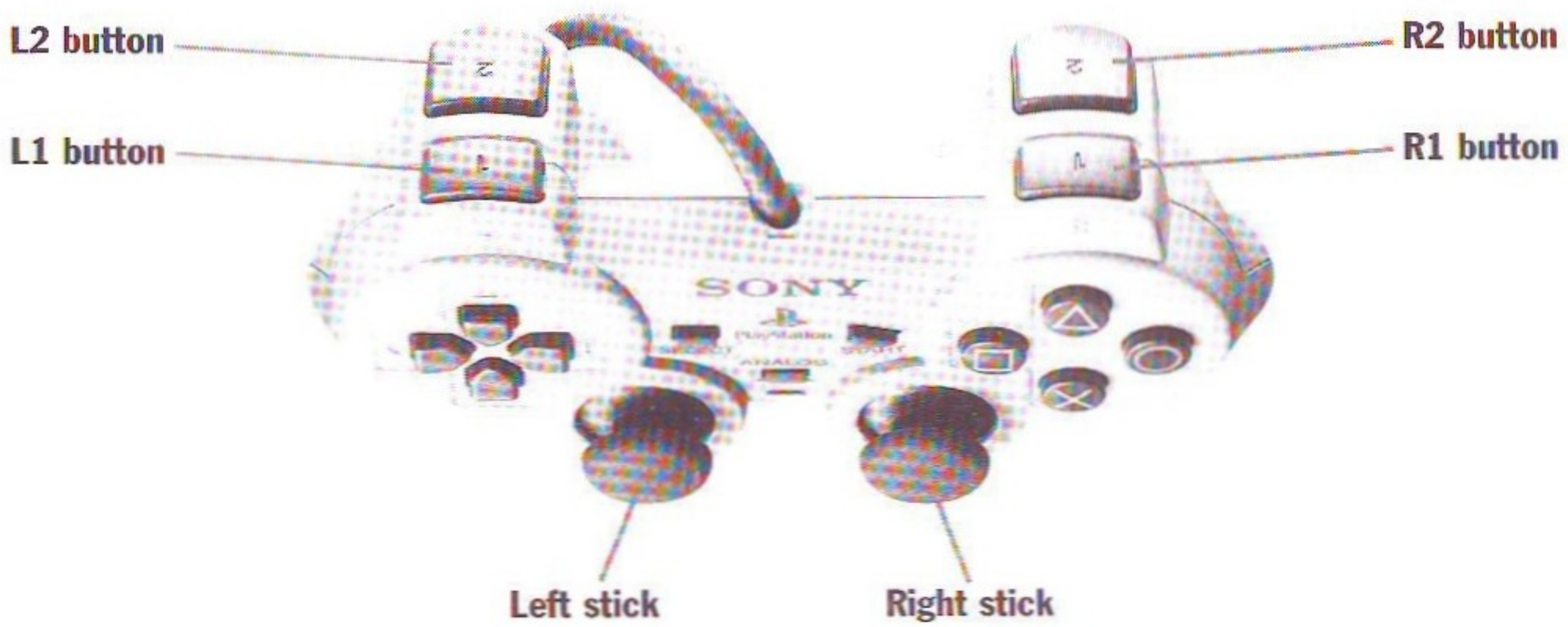
Note: *Rally Championship only supports MEMORY CARD slot 1.*

1. Set up your console according to the instructions in its Instruction Manual. **Make sure the power is OFF before inserting or removing a compact disc**.
2. Insert the *Rally Championship* disc and close the disc cover.
3. Insert game controllers and turn ON the console.
4. After the intro sequence, the game loads and the Language Select screen appears (see the *Quick Start* section on p.5).



BASIC CONTROLS





CONTENTS

Starting the Game 1

Basic Controls 2

Contents 3

Basic Command Summary 4

Quick Start 5

Introduction 5

On the Track 6

Complete Driving Controls 6

Pause Menu 7

Setting up the Game 8

Main Menu 8

Game Mode 9

Car Select Screen 12

The Race Preview Screen 13

Time Trial Options 16

Two Player 17

Two Player Race Preview Screen 18

Saving and Loading 19

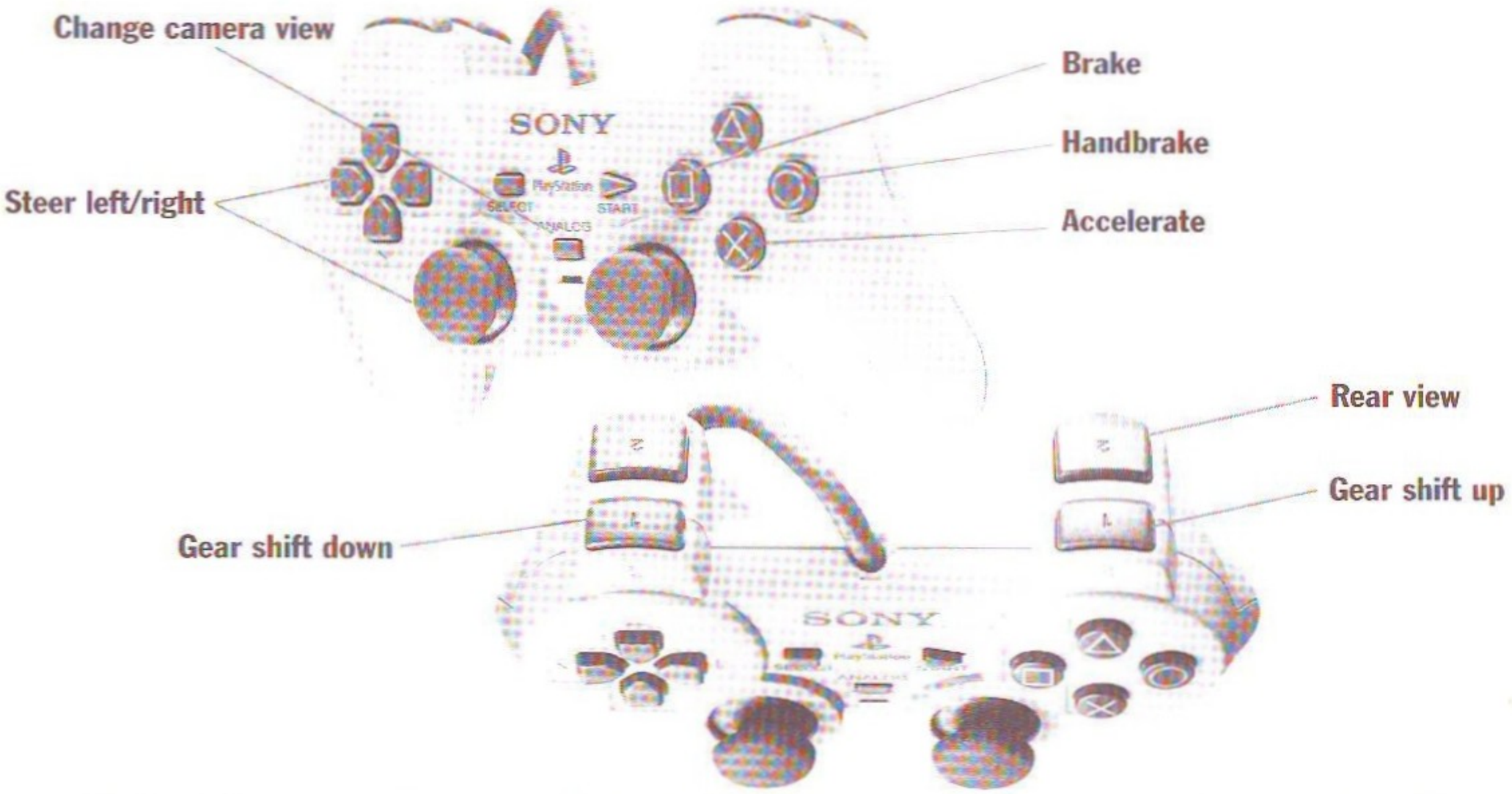
Credits 21

BASIC COMMAND SUMMARY

Menu Controls

ACTION	CONTROL
Move cursor/toggle selected item	Directional button **UP/DOWN/LEFT/RIGHT**
Select	× button
Return to previous screen	▲ button

Gameplay Controls



Note: *These are the game's default controls. You may change the controller configuration to suit your playing style (see the Controllers section on p.14). To use the Left stick, press the Analog mode switch (LED: Red)*

QUICK START

1. Directional button **LEFT/RIGHT** to select your preferred language and press the × button.
2. At the Main Menu, press the × button to select START.
3. At the Game Mode screen, press the × button to select TIME TRIAL.
4. Directional button **LEFT/RIGHT** to display the car of your choice and press the × button to select.
5. At the Time Trial screen, press the × button to select START RACE.

INTRODUCTION

Welcome to Rally Championship, probably the most sophisticated and realistic rally simulation ever produced for the console.

Rally Championship is made up of six rallies spread across the British Isles. A total of 36 stages, featuring varied terrain and weather conditions, have been painstakingly recreated from detailed reference material including Ordnance Survey maps, filmed footage and extensive photographic records. Add to this over twenty of the world's most exciting rally cars, accurately modelled in every detail, plus support from some of the biggest names in rallying, and you have one of the most complete motor racing games available.

Rally Championship gives you five stunning game modes (including Two Player and Arcade Mode), extensive set-up options, fully customisable controls, and the opportunity to choose your own display configuration.

So what are you waiting for? It's time to buckle up and watch the dirt fly in one of the world's most immersive driving experiences!

ON THE TRACK

COMPLETE DRIVING CONTROLS

Steer	Directional button/Left stick **LEFT/RIGHT**
Accelerate	× button
Brake	■ button
Handbrake	● button
Gear shift up	**R1** Button
Gear shift down	**L1** Button
Rear view	**R2** Button
Windscreen wipers	▲ button
Pause game	**START** button
Change Camera View	**SELECT** Button

PAUSE MENU

Press the START Button at any time during a race to pause the game. The Pause Menu gives you the following options:

CONTINUE:	Select this option to resume the race.
OPTIONS:	Access the Pause Menu Options screen (see below)
END GAME:	Select this option to quit the race in progress and return to the Main Menu.

Pause Menu Options

VIBRATION:	Directional button **LEFT**/**RIGHT** to toggle the Vibration function of the Analog Controller (DUAL SHOCK) ON/**OFF**.
AUDIO:	Adjust various Audio Settings (see the Audio Settings section on p.8.
SCREEN:	Information displayed on the screen when in-game can be toggled ON/OFF.

Note: *You cannot re-position the screen.*

SETTING UP THE GAME

MAIN MENU

The Main Menu appears as soon as the game has finished loading. You can skip the introductory video sequence by pressing any button on your controller.

Note: *Default options appear in* ***bold*** *throughout this manual.*

Start

Select this option to start a game.

Options

Select OPTIONS from the Main Menu to adjust audio settings, view the development credits, manage your memory card and set the difficulty level.

Audio Settings

Select Audio Settings to adjust the game's sound levels. Directional button **UP**/**DOWN** to move between the available options and Directional button **LEFT**/**RIGHT** to adjust the highlighted option.

MUSIC VOLUME:	Adjust the music volume level.
CAR ENGINE:	Adjust the volume level of your car's engine.
SPEECH:	Adjust the volume levels for the in-game commentary and for your co-driver.
EFFECTS:	Adjust the volume level for ambient effects such as car collisions and road surface noise.
OUTPUT:	Select your preferred output – toggle between **STEREO** and MONO.

Credits

Select this option to view the developer credits.

MEMORY CARD

Select MEMORY CARD from the Options menu to save or load games (see the Saving and Loading section on p.19).

Difficulty

Directional button **LEFT**/**RIGHT** to toggle the game's difficulty level between **EASY**, MEDIUM and HARD. In Arcade Mode, the difficulty setting determines the cars driven by your opponents. The Hard setting allows them to drive A8 class vehicles; Medium, A7 cars; Easy, A6. In Championship and A8 Championship games, the difficulty setting alters the driving tactics and setups of the competition, making them harder to beat.

GAME MODE

Once you have selected START from the Main Menu, the Game Mode screen appears. Rally Championship contains 36 challenging stages in all (six stages from six rallies: see the *Championship* section on p.10) and an additional six looping stages especially designed for Two Player gaming. With the exception of Two Player mode, the stages you can race over are determined by your current successes (or failures!) in Championship mode.

Time Trial

Use all of your driving skills to complete any of the available stages in the best possible time.

Initially, only the first six stages from Championship mode are accessible. As you progress in Championship Mode (see the *Championship* section on p.10), new stages become available.

Two Player

Race against a friend in split-screen mode. See the *Two Player* section on p.17. This game mode uses special looping stages designed for Two Player gaming.

Arcade

Pit your driving skills against four other cars in Arcade mode. You get 4 points for coming first in a stage, 3 points for coming second, 2 points for coming third and 1 point if you come in fourth.

Points are accumulated throughout the race and you need an average score of at least two points per stage to continue to the next one. This means, for example, that if you win the first two races, you'll have eight points and will therefore pass the third stage, even if you come in last.

Winning Bonus

If you complete Arcade mode on either the Medium or Hard difficulty setting, you get a chance to test your skills over the tracks in reverse (see the *Time Trial Reverse* section on p.11).

Championship

Championship mode is an accurate simulation of the Mobil 1 British Rally Championship and features cars in classes A5, A6 and A7.

The Mobil 1 British Rally Championship is made up of six rallies, appearing in the following order:

- Vauxhall Rally of Wales
- Pirelli International Rally
- RSAC Scottish Rally
- SEAT Jim Clark Memorial Rally
- Stena Line Ulster Rally
- Manx International Rally

These rallies all have voice-overs to introduce them, so make sure you have the volume turned up on your TV.

Each rally contains six stages that have to be completed in order to proceed to the next rally.

Winning Bonus

If you win the Championship with the difficulty level set to Medium or Hard, the A8 class cars become available in Time Trial, Two Player and Arcade Mode. You'll also be able to compete in the special A8 Championship (see below).

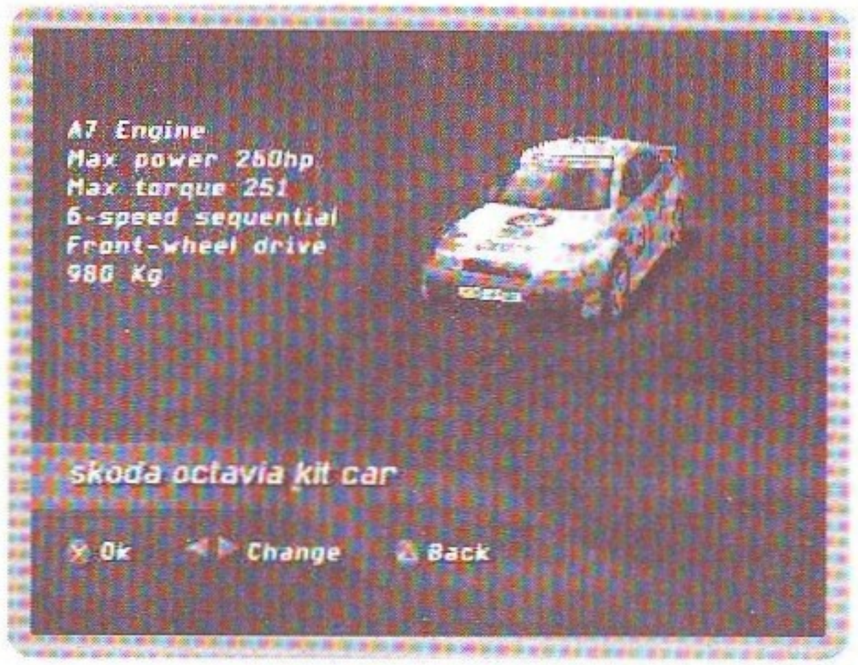
A8 Championship

If you win in Championship mode at Medium or Hard level, you qualify for the A8 Championship, a special mode featuring the A8 class cars. This mode is only displayed on the Race Mode menu once you have qualified for it.

Time Trial Reverse

If you complete Arcade mode at the Medium or Hard difficulty settings, you get a chance to test your skills over the tracks in reverse. This mode is only displayed on the Race Mode menu once you have qualified for it.

CAR SELECT SCREEN

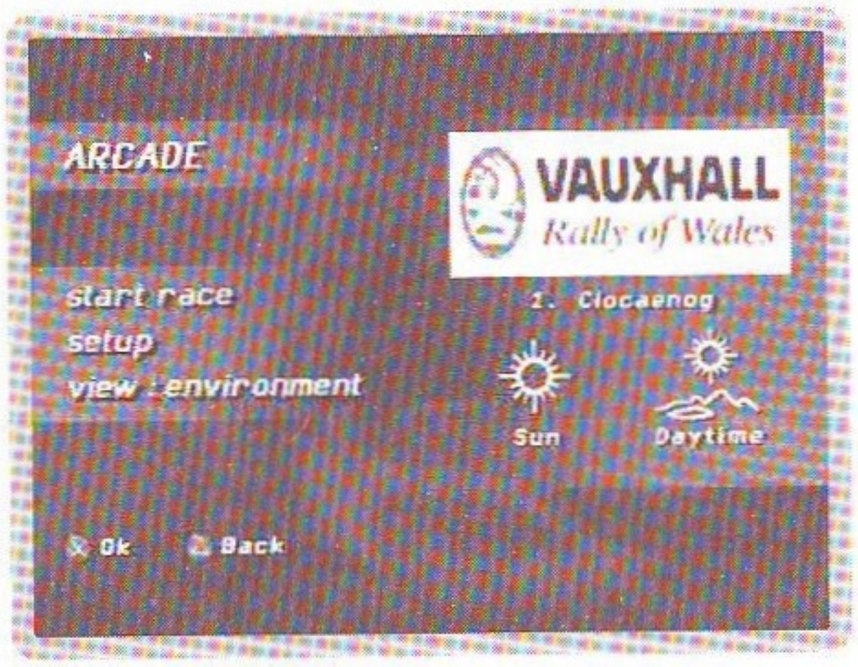


Once you have selected a Game Mode, the Car Select screen appears. There are over 20 vehicles to choose from, each with its own voice-over description. Each car is displayed on screen, together with relevant information about its class, engine power and torque, gearbox, weight and whether it has front or four-wheel drive.

- Directional button **LEFT**/**RIGHT** to highlight a car and press the X button to select.

THE RACE PREVIEW SCREEN

Once you've chosen your car, the Race Preview screen appears.



Start Race

Head straight for the track. Don't choose this option until you're ready!

Setup

Select SETUP from the Race Preview screen to access the Car Setup, Driver Name, Controller and Visual Settings screens.

Car Setup

Different environment and surface conditions require different set-ups. From the Car Setup screen, you can make adjustments to your car's tyres, gears, suspension and more.

EA Tip: *Don't skimp on Car Setup! Setting up your car correctly for a chosen stage is an essential process if you want to get the best possible time.*

- Directional button **UP/DOWN** to move between the available options and Directional button **LEFT/RIGHT** to adjust the highlighted option.

TYRES:	Choose between six different tyre types, each suited to a different surface type.
GEARS:	Accelerate faster? Or go for a higher top-speed? It's your choice...
SUSPENSION:	Loose suspension gives you better grip, but your car may handle better at high speed with a harder setting.
BRAKE BALANCE:	Emphasise front or rear braking.
STEERING SENSITIVITY:	Choose between fast, highly responsive steering or slower, dampened steering performance.
TRANSMISSION:	Select **AUTOMATIC** or MANUAL transmission. When MANUAL, you control the car's gear changes manually (see the *Gameplay Controls* section on p.4).

Driver Name

You can enter a name up to 11 characters long to identify yourself during the game. Use the Directional button to highlight a letter and press the × button to select it. You can delete letters using the ● button. Press the ▲ button when finished.

Controller

You may wish to change your controller configuration to suit your racing style. Rally Championship gives you three convenient presets to choose from. Select the Controller option to display the current control assignations and use the Directional button **LEFT/RIGHT** to change between the three configurations. Press ▲ when done.

Visual settings

Select this option to change the game display. Directional button **UP**/**DOWN** to highlight an option and Directional button **LEFT**/**RIGHT** to toggle the selected option **YES**/NO.

SHOW TIME:	Displays the race clock and total time elapsed
SHOW SPEEDOMETER:	Shows your speed and the currently selected gear.
SHOW PACENOTES:	Displays icons that relay information from your co-driver about the road ahead.
SHOW POSITION:	Lets you know how far you are from the start and finish points.
SHOW CHECKPOINTS:	Shows the time scored for each checkpoint.

Save Game Data

Select this option to save your game onto a MEMORY CARD (see the *Saving and Loading* section on p.19).

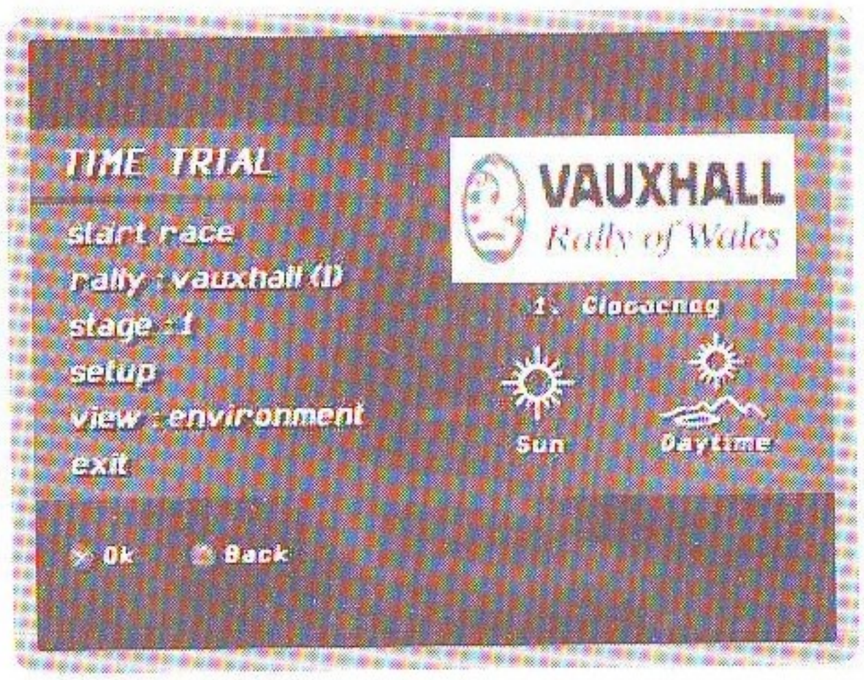
View

This option allows you to toggle the information display for the chosen stage. Directional button **LEFT**/**RIGHT** to toggle between **ENVIRONMENT** (weather/time of day), BEST TIMES (quickest lap and race times recorded to date), and SURFACE DATA (loose gravel, snow etc).

Exit

Select this option to return to the Main Menu. Note that you can return to the previous menu by pressing the ▲ button.

TIME TRIAL OPTIONS



In addition to START, SETUP and VIEW, the Time Trial Race Preview screen features the following options:

Rally

Select this option to choose one of the six rallies (see the *Championship* section on p.10). Directional button **LEFT**/**RIGHT** to toggle the available rallies.

Stage

Having selected a Rally, use this option to select one of the stages that you have previously made available in Championship or Arcade mode.

TWO PLAYER

In Two Player mode, you can take on a friend in split-screen mode. You can select the number of laps and there are six looping stages especially built for two-player races.

You can also choose between horizontal and vertical split-screen formats. To change the current format, select SCREEN from the Two Player pause menu and then Directional button **LEFT**/**RIGHT** on the SPLIT option.

Note: *You must have a controller in both Controller port 1 and Controller port 2 for two-player games.*

To set up a Two Player game:

1. From the Main Menu, select START. The Game Mode screen appears.
2. At the Game Mode screen, select TWO PLAYER.
3. At the Car Select Screen, Player 1 should select a car, followed by Player 2. The Two Player Race Preview screen appears.

TWO PLAYER RACE PREVIEW SCREEN

Start Race

Select a stage to race

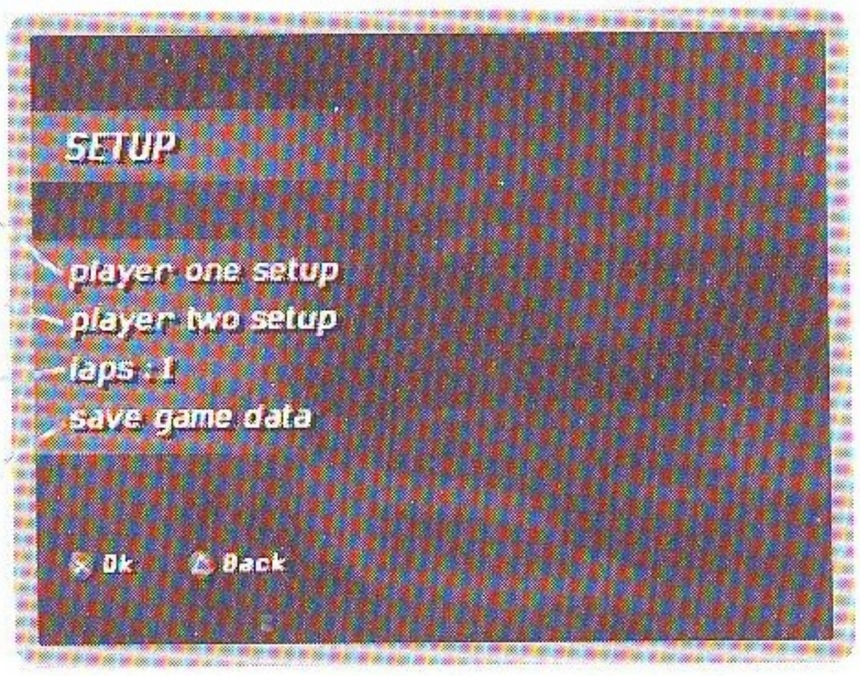
Access the Two Player Setup screen (see below)

Toggle the displayed info between ENVIRONMENT, BEST TIMES and SURFACE DATA (see the *View* section on p.16).

Return to the Main Menu

Two Player Setup screen

From the Two Player Setup screen, you can access the Setup screens for both Players and select the number of laps for your next race.



Access Player 1 Setup screen

Access Player 2 Setup screen

Directional button LEFT/RIGHT to select the number of laps for the next race

Save game data (see the *Saving and Loading* section on p.19)

SAVING AND LOADING

You can save a game in progress (plus other data such as Car Setup) to a MEMORY CARD.

Note: *Rally Championship uses two MEMORY CARD blocks to save information You may only save to a MEMORY CARD that is inserted into MEMORY CARD slot 1.*

Selecting MEMORY CARD from the Options menu gives you the following choices:

Save Game Data

Select this option to save your game. Specifically, it stores a record of:

- Best times
- Car Setup data
- Control configurations and display/audio settings
- Difficulty setting
- Number of selected laps in two player mode
- 'Cheats'
- All accessible maps in time trial
- Current driver/player name
- Current positions in the game of all drivers (Arcade and Championship modes only)

Load Game Data

Select this option to load a previously saved game.

Other SAVE and LOAD options

You are also given the option to save your game from the Setup screens of the Time Trial, Time Trial Reverse or Two Player game modes, as well as from the Championship, Arcade or A8 Championship stage presentation screens. These options save all the settings plus your current position in the game.

Whenever you start an Arcade or Championship game, you will be asked whether you wish to load a previously saved game.

Note: *Loading a previously saved game will overwrite the current game in progress!*

CREDITS

Developed under license from Actualize Limited by HotGen Studios Limited, England.

Developer: HotGen Studios Limited, England.

Programming Team: ATOD Limited

Special Thanks: Special thanks - Magnetic Fields (Software Design) Ltd for initial graphics.

Special Thanks and Acknowledgements: Mobil 1 British Rally Championship, MSA - Motor Sport Association, Championship Manager, John Horton, Director of Major Events and Marketing, Jonathan Ashman, Asquith Autosport (Citroen Saxo & Honda Civic), Bowland Motorsport (Ford Escort Maxi & Puma), Citroen Motorsport UK, Harry Hockly Motorsport (Proton Compact), Honda UK, Marlow Rallysport (Mitsubishi Lancer Evo IV), Mitsubishi Japan, MSD-Motor Sport Developments Ltd. (Hyundai Coupe), Nissan Motor Sports Europe Ltd, Peugeot Sport, Prodrive (Subaru Impreza), Proton UKRALLIART Europe - Mitsubishi Motor Sports, Rallysport (Ford Escort RS2000), Renault UK, SBG Sport (Volkswagen Golf), SEAT UK, SEAT Spain, Skoda Auto a.s. Czech Republic, Skoda UK, Sports View (Renault Megane), Vauxhall, Volkswagen UK, Volkswagen Germany

Electronic Arts Europe

Product Manager: James Deverill

PR: Lidia Stojanovic

Documentation Editor: Oli Ladenburg

Manual Layout & Design: John Goldsmid

Docs Translations Co-ordination: Clare Parkes, Rebecca Gordon

Localisation Co-ordination - Export and Web: Petrina Wallace, Lucy Hargood

Materials Co-ordination: Kevin Smith

Studio Ops: Steve Fitton, Ian Law

Customer Quality Control: Fabio Mastrangioli

Warning: To Owners Of Projection Televisions

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

Notice

ELECTRONIC ARTS RESERVES THE RIGHT TO MAKE IMPROVEMENTS IN THIS PRODUCT DESCRIBED IN THIS MANUAL AT ANY TIME AND WITHOUT NOTICE.

THIS MANUAL, AND THE SOFTWARE DESCRIBED IN THIS MANUAL, IS UNDER COPYRIGHT. ALL RIGHTS ARE RESERVED. NO PART OF THIS MANUAL OR THE DESCRIBED SOFTWARE MAY BE COPIED, REPRODUCED, TRANSLATED OR REDUCED TO ANY ELECTRONIC MEDIUM OR MACHINE-READABLE FORM WITHOUT THE PRIOR WRITTEN CONSENT OF ELECTRONIC ARTS LIMITED, P.O. BOX 835, SLOUGH, BERKS, SL3 8XU, ENGLAND.

ELECTRONIC ARTS MAKES NO WARRANTIES, CONDITIONS OR REPRESENTATIONS EXPRESS OR IMPLIED, WITH RESPECT TO THIS MANUAL, ITS QUALITY, MERCHANTABILITY OR FITNESS FOR ANY PARTICULAR PURPOSE. THIS MANUAL IS PROVIDED "AS IS". ELECTRONIC ARTS MAKES CERTAIN LIMITED WARRANTIES WITH RESPECT TO THE SOFTWARE AND THE MEDIA FOR THE SOFTWARE. IN NO EVENT SHALL ELECTRONIC ARTS BE LIABLE FOR ANY SPECIAL, INDIRECT OR CONSEQUENTIAL DAMAGES.

THESE TERMS AND CONDITIONS DO NOT AFFECT OR PREJUDICE THE STATUTORY RIGHTS OF A PURCHASER IN ANY CASE WHERE A PURCHASER IS A CONSUMER ACQUIRING GOODS OTHERWISE THAN IN THE COURSE OF A BUSINESS.

Limited Warranty

Electronic Arts warrants to the original purchaser of this computer software product that the recording media on which the software programs are recorded will be free from defects in materials and workmanship for 90 days from the date of purchase. During such period defective media will be replaced if the original product is returned to Electronic Arts at the address at the rear of this document, together with a dated proof of purchase, a statement describing the defects, the faulty media and your return address.

This warranty is in addition to, and does not affect your statutory rights in any way.

This warranty does not apply to the software program themselves, which are provided "as is", nor does it apply to media which has been subject to misuse, damage or excessive wear.

Returns After Warranty

Electronic Arts will replace user-damaged media, current stocks allowing, if the original media is returned with a Eurocheque or postal order for £10 per disc, payable to Electronic Arts Ltd.

If you have any queries on warranty replacements or user-damaged disks or manuals, please e-mail us on **uk-warranty@ea.com**. Please note that this is only for warranty and NOT technical queries.

Please remember to include full details of the defect, your name, address and, where possible, a daytime telephone number where we can contact you.

Electronic Arts Customer Warranty, P.O. Box 835, Slough, SL3 8XU, UK.

If you have any queries about this product, Electronic Arts' Customer Service department can help.

Customer Services have manned lines open from 9am-6pm Monday to Thursday & 9am-4:30pm Friday, and can be reached on the following number:-

0870 2432435

Note: this is a National call rate line charged at 6p per minute at peak times and 2.6p per minute off peak. (These charges are correct at the time of publication) In order to improve our customer service, we will log your details into a secure database. When you are connected to a representative, you will be asked for several details, including your surname and date of birth. This information will not be shared with any external companies, or used for marketing purposes without your consent.

Game hints and cheats

To acquire hints and cheats for the majority of our new releases you will need to call the Electronic Arts Hintline (open 24 hours a day)

09067 53 22 53

Note: This is a premium charge line (calls cost 75p per minute). Please obtain permission to call this number from the person who pays the phone bill, **before** you call.

Have the latest EA games delivered right to your door!

For the fastest way to get your hands on the latest games, visit our web shop! All new and back catalogue titles are stocked, and if you pre-order a game before it is released, it will be delivered straight to your door on the day of release - there isn't a quicker or easier way to get your games!

Post and packing is free, and you can pay using a secure server with either a credit or debit card.

<http://shop.ea-europe.com>

If you do not have Internet access, please call Customer Services, and our staff will be happy to help with your enquiry. When you call, please choose the Direct Sales option from the menu to ensure your call is routed correctly. Please note that Customer Services can only take orders where payment is made with a major credit card. Debit cards, Cheques and Postal Orders cannot be accepted.

©2000 Actualize Ltd, (formerly Europress Software Ltd.) and HotGen Studios. Volkswagen Trademarks, Design Patents and Copyrights are used with approval of the owner. The Castrol trademarks and logos are the property of Castrol Limited. Thanks to SEAT S.A. and SEAT Sport.

PIRELLI & PIRELLI are registered trademarks of Pirelli S.p.A

Electronic Arts and the Electronic Arts logo are trademarks of Electronic Arts Inc. in the US and/or other countries. All rights reserved.

NOTES

NOTES

NOTES

Customer Service Numbers		Games Hotlines
• Australia	1902 262 662*	1902 261 600**
* (ITM Calls charged at $1.50 per min. Get parents' OK to call)		** CTI. Calls charged at $0.95 per min. Calls from mobile or public phones are higher.
• Belgique/België/Belgien	011 516 406	Please contact your local distributor
• Danmark	+45 33 26 68 20	Please contact your local distributor
• Deutschland	01805 / 766 977	0190 - 57 23 33**
**1,21 DM/Min., Kinder und Jugendliche unter 18 Jahren dürfen nur mit Erlaubnis ihrer Eltern anrufen.		
• España	902 102 102	(91) 754 55 40
• France	0803 843 843	04 72 53 25 00
• Greece	(00 301) 6777701	Please contact your local distributor
• Ireland	(01) 4054022	Please contact your local distributor
• Israel		Please contact your local distributor
• Italia	167 520 523	Please contact your local distributor
• Malta		Please contact your local distributor
• Nederland	0495 574 817	00800 940 55555
• New Zealand	(09) 415 2447	Please contact your local distributor
• Norge	2336 6600	Please contact your local distributor
• Österreich	0900 970 111*	0049-2408-940 777
* Der Anruf unter dieser Nummer kostet max. 41 Groschen/Sek.		
• Portugal	(01) 318 7450	Please contact your local distributor
• Schweiz/Suisse	0900 55 20 55	0900 - 55 40 20**
** SFr 2,00/Min. Kinder und Jugendliche sollten vor dem Anrufen der Hotline die Eltern oder Erziehungsberechtigten um Erlaubnis bitten		
• South Africa		011 258 4678
• Suomi	0600 411911*	Please contact your local distributor
" 4,70 fim/min + ppm avoinna ark 17-21"		
• Sverige	587 610 00	Please contact your local distributor
• UK	08705 99 88 77	01753 546 465

Please call the Customer Service Numbers only for issues concerning PlayStation Hardware Support and the Games Hotline numbers for games issues. Details of call costs apply only to Games Hotline numbers.

SLES-02574

"PS" and "PlayStation" are registered trademarks of Sony Computer Entertainment Inc.

5030930022853
ACE06103083M